From Recording to Summary

```
# Einmalig: Prompt-Datei aus YAML generieren
uv run --with pyyaml python3 bin/build-whisper-prompt.py --game packs_and_prejudice
# → meta/packs_and_prejudice.prompt editieren, Ballast löschen

# Danach wie gewohnt:
transcribe-audio.sh --en --vad-preset loose --game packs_and_prejudice audio.wav

# Transcript normalisieren
uv run --with pyyaml python3 normalize-transcript.py transcript.txt --game packs_and_prejudice

# Strip the context file of information that isn't necessary für the summary
uv run --with pyyaml python3 bin/build-summary-context.py --game packs_and_prejudice # writes
to stdout
META_CONTEXT="$(uv run --with pyyaml python3 "$(dirname "$0")/build-summary-context.py" --game
"$GAME_SLUG")" # sets variable to be used by summarize-meeting.sh

# Run the summary

summarize-meeting.sh --game packs_and_prejudice           # kein Kontext
summarize-meeting.sh --game packs_and_prejudice --context # mit gefiltertem Kontext
```

Created 2026-04-12 01:40:22 UTC by Mela
Updated 2026-04-28 10:22:02 UTC by Mela